Design a program to...

1. write on the screen: "This subject is called:  Programming Language".
2. write two numbers and calculate the addition
3. write two numbers and calculate the multiplication
4. read two integers from the keyboard and calculate the integer division , (with no  decimal number)
5. read two integers from the keyboard and calculate the remainder of the integer division
6. read two float numbers amb obtain the quotient of the division with two decimals
7. calculate the square root of a float number. Show the result with two decimals
8. calculate the  circumference length if we type the length of the radius
9. calculate the hypotenuse if we know the length of  the legs